

Act	Scene	Page	Cue	Cnt	Characters	Action	Lighting Notes
0	0	0	#	#	N/A	Preset	Pre Show Look
0	0	0	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
1	1	4	#	#	Witch 1, Witch 2, Witch 3	Top of Scene	Ethereal, Colorful, Magical, Non-Realist lighting look. Meant to evoke the mood and cultural sense of a voodoo magic aesthetic. Saturated color based in primary color tones.
1	1.5	5	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
1	2	6	#	#	Duncan, Malcolm, Donalbain, Lennox, Attendants, Sergeant, Ross	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look, Lean warmer.
1	2.5	9	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
1	3	10	#	#	Witch 1, Witch 2, Witch 3	Top of Scene	Ethereal, Colorful, Magical, Non-Realist lighting look. Meant to evoke the mood and cultural sense of a voodoo magic aesthetic. Saturated color based in primary color tones.
1	3	11	#	#	Witch 1, Witch 2, Witch 3, Macbeth, Banquo	Macbeth and Banquo Enter the Scene	See above with special for Macbeth and Banquo.
1	3	14	#	#	Macbeth, Banquo, Ross, Angus	Witch's exit	Natural lighting that can exist within the world of the show. Daylight look, Lean warmer.
1	3.5	18	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
1	4	19	#	#	Duncan, Malcolm, Donalbain, Lennox, Attendants, Macbeth, Banquo	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look, Lean warmer.
1	4.5	21	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
1	5	22	#	#	Lady Macbeth, Messenger, Macbeth,	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look, Lean warmer.
1	5.5	25	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
1	6	26	#	#	Duncan, Banquo, Lady Macbeth	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look, Lean warmer.
1	6.5	27	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
1	7	28	#	#	Macbeth, Lady Macbeth,	Top of Scene	Natural lighting that can exist within the world of the show. Daylight moving towards night, Dimmer and more saturated.
1.5	7.5	31	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
2	1	32	#	#	Banquo, Fleance, Macbeth	Top of Scene	Natural lighting that can exist within the world of the show. Night time look, Lean warmer without departing from the nighttime aesthetic.
2	1.5	35	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
2	2	36	#	#	Lady Macbeth, Macbeth	Top of Scene	Natural lighting that can exist within the world of the show. Night time look, Lean warmer without departing from the nighttime aesthetic.
2	2.5	40	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir

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2	3	41	#	#	Porter, Macduff, Lennox, Macbeth, Lady Macbeth, Banquo, Donalbain, Malcolm	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look, Lean warmer without feeling HOT.
2	3.5	49	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
2	4	50	#	#	Old Man, Ross, Macduff	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look, Lean warmer without feeling HOT.
2.5	4.5	52	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
3	1	53	#	#	Banquo, Macbeth, Lady Macbeth, Attendant, First Murderer, Second Macbeth	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look.
3	1.5	59	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
3	2	60	#	#	Lady Macbeth, Servant, Macbeth	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look.
3	2.5	62	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
3	3	63	#	#	First Murderer, Third Murderer, Second Murderer, Banquo	Top of Scene	Natural lighting that can exist within the world of the show. Dusk/ Approaching nighttime look.
3	3.5	65	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
3	4	66	#	#	Macbeth, Lords, Lady Macbeth, First Murderer, Lennox, Ross	Top of Scene	Inside look. Cooler, dimmer, more dramatic.
3	4	68	#	#	Macbeth, Lords, Lady Macbeth, First Murderer, Lennox, Ross, Banquo's Ghost	Banquos Ghost in Macbeths Chair	Massive cool down and zone in on Macbeth and Banquos ghost.
3	4	70	#	#	Macbeth, Lords, Lady Macbeth, First Murderer, Lennox, Ross	Banquos Ghost Exits	Inside look. Cooler, dimmer, more dramatic.
3	4	71	#	#	Macbeth, Lords, Lady Macbeth, First Murderer, Lennox, Ross, Banquo's Ghost	Banquos Ghost Re-enters	Massive cool down and zone in on Macbeth and Banquos ghost.
3	4	72	#	#	Macbeth, Lords, Lady Macbeth, First Murderer, Lennox, Ross	Banquos Ghost Re-exits	Inside look. Cooler, dimmer, more dramatic.
3	4.5	74	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
3	5	75	#	#	First Witch, Hecate	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look.
3	5.5	76	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
3	6	77	#	#	Lennox, Lord	Top of Scene	Natural lighting that can exist within the world of the show. Nighttime look.
3.5	6.5	78	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir

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4	1	79	#	#	First Witch, Second Witch, Third Witch, Hecate	Top of Scene	Ethereal, Colorful, Magical, Non-Realist lighting look. Meant to evoke the mood and cultural sense of a voodoo magic aesthetic. Saturated color based in primary color tones.
4	1	81	#	#	First Witch, Second Witch, Third Witch, Hecate, Macbeth	Macbeth Enters	See above with special for Macbeth.
4	1	82	#	#	First Witch, Second Witch, Third Witch, Hecate, Macbeth, Apparitions	Apparitions Appear	See above but intensify with effect.
4	1	86	#	#	Macbeth, Lennox	Witches disappear	Cut to natural look, cooler.
4	1.5	87	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
4	2	88	#	#	Lady Macduff, Ross, Son, Messenger, Murderer	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler without being cold.
4	2.5	93	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
4	3	94	#	#	Malcolm, Macduff, Doctor, Ross	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler without being cold.
4.5	3.5	105	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	1	106	#	#	Doctor, Gentlewoman, Lady Macbeth	Top of Scene	Natural lighting that can exist within the world of the show. Night look. Cooler.
5	1.5	110	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	2	111	#	#	Menteith, Angus, Caithness, Lennox	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler.
5	2.5	112	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	3	113	#	#	Macbeth, Servant, Seyton	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler.
5	3.5	116	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	4	117	#	#	Malcolm, Menteth, Siward, Soldiers, Macduff	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler.
5	4.5	118	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	5	119	#	#	Macbeth, Seyton, Messenger	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler. This scene can start to fade closer to the witches dramatic magical look.
5	5.5	121	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	6	122	#	#	Malcolm, Siward, Macduff	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler.
5	6.5	122	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	7	122	#	#	Macbeth, Young Siward, Siward	Top of Scene	Natural lighting that can exist within the world of the show. Daylight look. Cooler. This scene can continue to fade closer to the witches dramatic magical look.

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5	7.5	124	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
5	8	125	#	#	Macbeth, Macduff, Siward, Malcolm, Ross	Top of Scene	This scene should start with some air of naturalism and fade progressively towards full intensity witch lighting in red.
5	8	126	#	#	Macduff, Siward, Malcolm, Ross	Macbeth Killed	This moment should snap back into colder natural lighting revealing the reality of what just occored.
PS	PS	PS	#	#	N/A	Transition/Blackout	TBD based on discussion W/ Dir
PS	PS	PS	#	#	ALL	Bows	Lots of visability light
PS	PS	PS	#	#	N/A	Post Show	Post Show Look